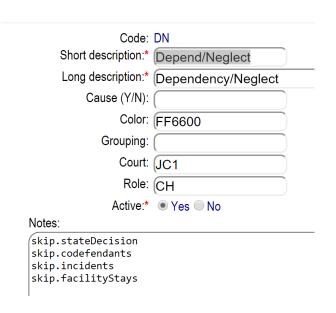
## Case type

## What it does:

Allows you to define the different case types that will be used by your county. You can program it to automatically generate a case number when this type of case is added. You can assign the case types different colors, group similar case types together, assign default courts and roles. In addition, you can program it to skip certain areas of the Case Detail screen that aren't needed for this type of case.

## Adding the table entry

Menu | Tables | Generic Validation Tables | CaseType



- Code Choose a code. It can be 1-4 characters.
- **Short description** The short description can be up to 15 characters
- Long description The long description is what the users see, it can be up to 50 characters long.
- Cause (Y/N) If Y, then this type of case will have a case number generated at the time it is added.
- **Color** Can be set to any valid HTML color code. Warning you can waste hours trying to find just the right color!!
- **Grouping** provides the ability to group cases by related types (such as delinquency, family, etc) Totals will show on the history screen.
- **Court** Default assigned/home court when this case type is added. Add the code from the Tables: Courts.
- **Role** Default role when adding a person to this case type. Add the code from the Generic Validation Table: PersonRole.

10/28/2018 CASETYPE P a g e | **1** 

• **Notes** – The notes area allows you to skip certain areas of a Case Detail screen. The options can be found in the Defaults Table: CaseType

Click the **Update** button to save your work.

10/28/2018 CASETYPE Page | **2**