

Rule GAW102 – UpdateRequirementOnPaid

Apply when:*

Subtask:*

Standard GAWDBObject subtasks:
 'C' - on object creation
 'R' - before referential integrity
 'i'/'I' - before/after insert
 'u'/'U' - before/after update
 'd'/'D' - before/after delete

Sequence: (Controls the order in which rules will be applied for a given subtask)

Java class:*

Updates the associated Requirement when a transaction results in the requirement being fully paid or waived.

This rule should be called after insert and after update of a Transactions object.

Valid properties are:

UpdateRequirementOnPaid.status.<requirement type/requirementcode>=<status>
 UpdateRequirementOnPaid.status.<requirement type>=<status>
 UpdateRequirementOnPaid.status=<status> (This is the default if not configured for type/code)
 UpdateRequirementOnPaid.waived.<requirement type/requirementcode>=<status>
 UpdateRequirementOnPaid.waived.<requirement type>=<status>
 UpdateRequirementOnPaid.waived=<status> (This is the default if not configured for type/code)
 Can set up requirement type/codes to skip with the following.
 UpdateRequirementOnPaid.skip.n=type/code
 UpdateRequirementOnPaid.skip.n=type

Rule Setup:

Apply when	Sub-task	Seq	JAVA class
<u>Transactions</u>	I	10	<u>equest.rules.UpdateRequirementOnPaid</u>
<u>Transactions</u>	U	10	<u>equest.rules.UpdateRequirementOnPaid</u>

Rule Parms:

UpdateRequirementOnPaid.status.fee/artf=paid
 UpdateRequirementOnPaid.status.fee/bc=paid
 UpdateRequirementOnPaid.status=paid
 UpdateRequirementOnPaid.skip.1=inv
 UpdateRequirementOnPaid.skip.2=sanc/ds
 UpdateRequirementOnPaid.waived=waiv