Requirements

Requirement Types

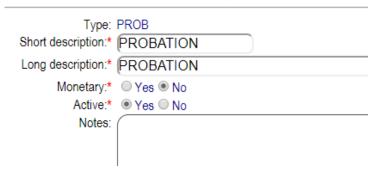
Requirement types are tables that hold requirement codes for that particular type.

Requirement Types
Select a requirement type to view entries

Туре	Description	Active -
Add a new entry		
□ PROG	PROGRAMS	Yes
☐ FEES	PROBATION FEES	Yes
☐ PROB	PROBATION	Yes
☐ PL	PLACEMENT THROUGH PROBATION	Yes
☐ PLAN	Permanency Plans	Yes
■ EQ	EQUIPMENT	Yes
PLAC	DCS PLACEMENT	Yes
□ COM	COMMITMENTS	Yes
G CFEE	CLERK FEES	Yes

To add a new Requirement Type:

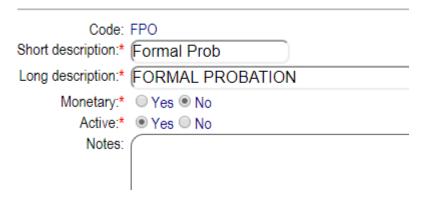
Requirement Type Details Entry details



- Type Choose a code. It can be 1-4 characters.
- Short description The short description can be up to 15 characters
- **Long description** The long description is what the users see, it can be up to 50 characters long.

Once you have added a new Requirement Type, you can add codes to it. Click on the description to add codes.

Requirement Code Details PROBATION



- **Type** Choose a code. It can be 1-4 characters.
- **Short description** The short description can be up to 15 characters
- **Long description** The long description is what the users see, it can be up to 50 characters long.
- **Notes** You can enter specific codes here. The code options can be found in the Defaults Table: Requirements.

This is just documentation for what defaults can be added in the notes field of a requirement code.

These entries will show up as a requirement code is selected when adding a new requirement (except in expert mode).

Note: Frequency is in the generic validation table. Types are in the requirement transaction type table. Requirement type and requirement code are in the requirement codes table and will be automatically added whenever the base requirement is added.

assessmentFrequency=????
assessmentType=????
assessmentAmount=???.??
initialType=????
initialAmount=???.??
auto.1=requirementType/requirementCode
auto.2=requirementType/requirementCode
auto.3=requirementType/requirementCode



The following determines whether or not balances from this requirement will be included in the total on the list requirements screen.

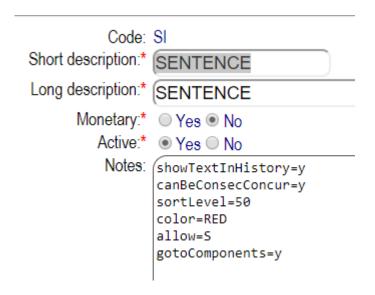
skipBalanceInTotal=<y/n>

The following determines whether or not notes from this requirement will be included on the list requirements screen.

skipNotes=<y/n>

The following determines whether or not text from this requirement will be included on the history, ccs, etc. screens.

showTextInHistory=<y/n>

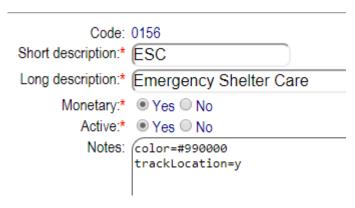


The following determines whether or not the requirement can be included in consecutive/concurrent settings.

canBeConsecConcur=<y/n>

The following activates the tracking of the location a person has been moved around to while on the requirement (intended primarily for juvenile placements).

trackLocation=y



The following activates the extended functionality of a requirement to include Requirement attributes, phases, treatments, sanctions and incentives (originally added for drug court).

extended=n

Also added for drug court, the following will include demographics, drug screens and contacts on the requirement detail screen in printer friendly mode.

If showDrugScreens is true, defaultDrugScreenDays can be used to control the number of previous days of drug screens to display.

```
showDrugScreens=<y/n>
defaultDrugScreenDays=<number of past days to display>
showContacts=<y/n>
showDemo=<y/n>
```

Code:	
Short description:*	Drug Court
Long description:*	Drug Court
Monetary:*	○ Yes No
	Yes ○ No
Notes:	color=brown extended=y showDrugScreens=y showContacts=y showDemo=y defaultDrugScreenDays=60 gotoAttributes=y attributePrompt=Mark the problem solving court phase/colors and any other special conditions as appropriate. sortLevel=3

The following determines the color the requirement will display on various screens color=<valid html color>

The following determines if the requirement attribute screen will be shown automatically after this requirement is added

gotoAttributes=<y/n>

The following determines if the requirement components screen will be shown automatically after this requirement is added

gotoComponents=<y/n>

The following determines the prompt the user will see on the requirement attribute screen for this requirement

attributePrompt=<any text you want>

The following determines the sort level used for this requirement when displayed on the List Requirements screen or the Payment screen. This is meant to specify the priority, or order, in which Requirements are to be paid. The sortLevel can be set to any alphanumeric value.

sortLevel=<any alphanumeric value>

Also, see notes under the REQSTATUTES default table entry if your jurisdiction allows statutes to be tied to requirements.

The following determines whether the requirement in question will show order book information as well as be included in the requirements order book. The default is no. showOrderBookInfo=<y/n>

Code:	JUDG
Short description:*	Judgment
Long description:*	Judgment
Monetary:*	Yes ○ No
Active:*	Yes ○ No
Notes:	initialType=ASSD initialAmount= color=green sortLevel=07
	showOrderBookInfo=y

Default payee is required. The default is no. requireDefaultPayee=<y/n>

Hide periodic assessments (type/frequency/amount). The default is no. hideFrequency=<y/n>

Requirement Transactions:

Most financial requirements will have at least 3 requirement transaction types, Assess, payment, waive.

Requir	Requirement transaction types						
Code	Version	Status	Tran type	Accts	Description		
ASSD	1	Production	ASR	GV.	Assess GAL Fee		
PAY	1	Production	PMTR	GS	Pay GAL Fee		
WAIV	1	Production	DCR	GS	Waive GAL Fee		

Assessment for a requirement

When you assess a fee, you debit the A/R and credit the Income account.

Requirement Transaction Type Entry details

Type: Sanction Code: GAL Fee Transaction code: ASSD Version: 1

Status:* (P - Production status ▼)

Transaction type: Assessment for a requirement Short description:* (AssessGAL)

Long description:* Assess GAL Fee

Acct		Acct	Acct		
Code	Description	Options	type	Credit	Debit
R23900.05	GAL Fee Due	GG/	A/R		100%
123900.05	GAL Fee Assessed	G	Income	100%	_
Total				100%	100%

Payment on a requirement

When you take a payment, you debit the Asset account and credit the A/R.

Type: Sanction
Code: GAL Fee

Transaction code: PAY
Version: 1
Status:* (P - Production status ▼)

Transaction type: Payment on a requirement
Short description:* (PayGAL)

Long description:* (Pay GAL Fee

Acct		Acct	Acct		
Code	Description	Options	type	Credit	Debit
R23900.05	GAL Fee Due	G	A/R	100%	
11120	Undeposited Funds for Clerk	G	Asset		100%
Total				100%	100%

Debit/Credit for a requirement

When you waive a fee you debit the Waived Expense account and credit the A/R.



You can click on an existing requirement, then click on each of the requirement types. For example, if I've added a new fee and want to copy these three transaction types, I click on the code I wish to copy. In this example the ASSD. This brings up the Requirement Transaction Type Entry details screen. I click the New button to copy it.

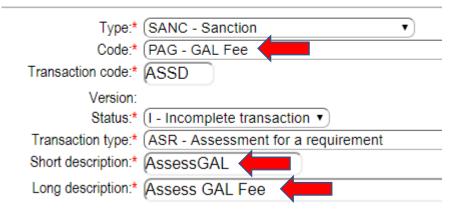
Require	ement tra	nsaction types			
Code	Version	Status	Tran type	Accts	Description
ASSD	1	Production	ASR	GJ .	Assess GAL Fee
PAY	1	Production	PMTR	GJ .	Pay GAL Fee
WAIV	1	Production	DCR	GJ .	Waive GAL Fee

Change the code to the requirement code you are adding.

Change the Short Description and the Long Description to match the fee you are assessing.

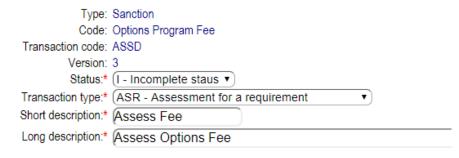
Click the Update button to continue.

Requirement Transaction Type Entry details

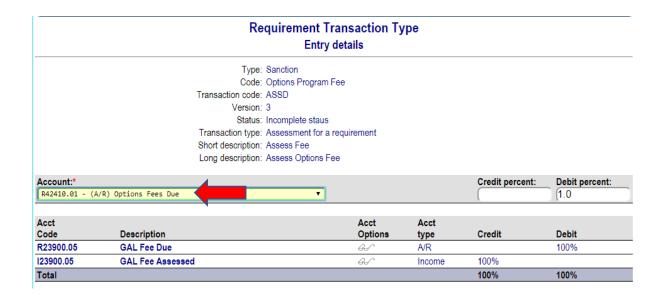


Click on each of the accounts and select the new fee instead of this fee.

Make sure you are selecting the same type of account.



Acct Code	Description	Acct	Acct	Cuadit	Debit
Code	Description	Options	туре	Credit	Debit
Add a new a	account entry				
R23900.05	GAL Fee Due	G€	A/R		100%
123900.05	GAL Fee Assessed	G-S	Income	100%	
Total				100%	100%



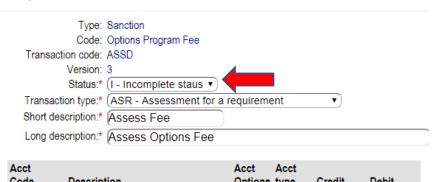
Click the **Update** button to save your work.

Change the next account. Make sure you've selected the income account.

Change the status to Test and click Update.

Change the status to Production and click Update.

Do this with the Payment and Waived transactions to get all 3 for your new fee.



Acct		Acct	Acct		
Code	Description	Options	type	Credit	Debit
Add a new	account entry				
R42410.01	Options Fees Due	GS	A/R		100%
142410.01	Options Fees Assessed	G-S-	Income	100%	
Total				100%	100%

In the event you need to assess multiple accounts at the same time, you can create a requirement transaction template.

Requir	Requirement transaction templates							
Code	Version	Status	Tran type	Accts	Description			
JUV	1	Production	ASR	GV.	Juvenile Cases \$176 after 7-1-17			
JUVH	1	Production	ASR	GV	Juvenile Cases \$88 after 7-1-17 (Half)			
PATC	1	Production	ASR	G-S	Circuit Paternity Cases \$196 after 7-1-17			
PATD	1	Production	ASR	GV	Superior Paternity Cases \$196 after 7-1-17			

You still have to set up your payment and waive transactions. One for each account.

Code	Version	Status	Tran type	Accts	Description
EFJP	2	History	PMTR	GS	eFile Pay Court Cost JP 7/1/17
EJPC	1	Production	PMTR	GS.	eFile Pay Circuit Court Cost JP 7/1/17
EJPD	1	Production	PMTR	GS.	eFile Pay Superior Court Cost JP 7/1/17
P01	1	Production	PMTR	GS.	Pay County Court Costs Fee
P02	1	Production	PMTR	GS.	Pay Document Storage Fee
P03	1	Production	PMTR	GS.	Pay Alternative Dispute Resolution
P04	1	Production	PMTR	GS.	Pay City/Town Court Costs
P05	1	Production	PMTR	GS.	Pay State Court Costs
P06	1	Production	PMTR	GS.	Pay Automated Record Keeping Fee
P07	1	Production	PMTR	GS.	Pay Public Defense Administration
P08	1	Production	PMTR	GS.	Pay Judicial Salaries
P09	1	Production	PMTR	GS.	Pay Administrative Fee
P10	1	Production	PMTR	GS	Pay Judicial Insurance Adjustment Fee
RJP	2	Production	DCR	GS	Refund eFile JP Payment \$196
W01	2	Production	DCR	GS.	Waive County Court Costs Fee
W02	1	Production	DCR	GS	Waive Document Storage Fee
W03	1	Production	DCR	GS.	Waive Alternative Dispute Resolution
W04	1	Production	DCR	GS.	Waive City/Town Court Costs
W05	1	Production	DCR	GS.	Waive State Court Costs
W06	1	Production	DCR	GS.	Waive Automated Record Keeping Fee
W07	1	Production	DCR	GS.	Waive Public Defense Administration
W08	1	Production	DCR	GS.	Waive Judicial Salaries
W09	1	Production	DCR	GS.	Waive Administration Fee
W10	1	Production	DCR	GS.	Waive Judicial Insurance Adjustment Fee

The assessment transactions are simply clicking from a list of all the A/R accounts which accounts may be used in the templates.

Assessment A/R accounts	
Code	Description
R8003.03	Alternative Dispute Resolution Due
R8004.02	Automated Record Keeping Fee Due
R8003.04	City/Town Court Costs Due
R8003.01	County Court Costs Due
R8004.05	Court Administrative Fee Due
R8003.02	Document Storage Fee Due
R8004.06	Judicial Insurance Adjustment Due
R8004.04	Judicial Salaries Due
R8004.03	Public Defense Administration Due
R8004.01	State Court Costs Due

Then you set up your template. How much money does each account get.

Requirement Transaction Template Entry details

Type: CLERK FEES
Code: Court Costs

Transaction code: PATC
Version: 1
Status:* (P - Production status ▼)

Transaction type: Assessment for a requirement
Short description:* Juvenile

Long description:* Circuit Paternity Cases \$196 after 7-1-17

Acct		Acct	Acct		
Code	Description	Options	type	Credit	Debit
R8003.05	Alternative Dispute Resolution Due	GG/	A/R		\$20.00
R8004.02	Automated Record Keeping Fee Due	G	A/R		\$20.00
R8003.04	City/Town Court Costs Due	GG/	A/R		\$3.60
R8003.01	County Court Costs Due	GG/	A/R		\$32.40
R8004.05	Court Administrative Fee Due	GG/	A/R		\$5.00
R8003.02	Document Storage Fee Due	GG/	A/R		\$5.00
R8004.06	Judicial Insurance Adjustment Due	GG/	A/R		\$1.00
R8004.04	Judicial Salaries Due	G-S	A/R		\$20.00
R8004.03	Public Defense Administration Due	GG/	A/R		\$5.00
R8004.01	State Court Costs Due	<i>G</i> -5^	A/R		\$84.00
Total				\$0.00	\$196.00