Schedule type

What it does:

If your court has a schedule that can be set up as reoccurring, you can set up a color-coded schedule that will show on the monthly calendar. It also shows on the Find Date feature.

Adding the table entry

Menu | Tables | Generic Validation Tables |

	Schedule Type Entry details						
Code can be 1-4 characters. Color - Can be any valid HTML color code setting.							
Code:	DFS						
Short description:*	(Delinq/Fam						
Long description:*	Delinquency/Family Service						
Color:	(#009933						
Active:*	● Yes ○ No						
Notes:							
Delinquency - 5 slot Family Service - 5 s	s lots						

- **Code** Choose a code. It can be 1-4 characters.
- Short description The short description can be up to 15 characters
- Long description The long description is what the users see, it can be up to 50 characters long.
- **Color** Can be any valid HTML color code setting.
- Notes anything you put in the notes will be displayed on the monthly calendar.

Click the Update button to save your work.

Monthly Calendar Enter criteria and press Submit August 2022

Court.* (TIM - Judge Timothy E. Irwin's Courtroom > Date: 8/25/2022

Include details

		Delinquency	/Family Service/Termi	nation		
Sunday	Monday	Tuesday Delinquency - 5 slots Family Service - 5 slots		Saturday		
	1 AM 10 Deling/Fam	2 Terminations	s - 10 slots			6 AM 0
	PM 5 Open	PM 5 Open	PM 5 Open	PM 5 Open	PM 0	PM 0
7	8	9	10	11	12	13
AM 0	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 9 Deling/Fam	AM 10 Deling/Fam	AM 0
PM 0	PM 5 Open	PM 5 Open	PM 5 Open	PM 4 Open	PM -1	PM 0
14	15	16	17	18	19	20
AM 0	AM 10 Deling/Fam	AM 20 Deling/Fam/Term	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 9 Deling/Fam	AM 0
PM 0	PM 5 Open	PM 5 Open	PM 5 Open	PM 5 Open	PM 0	PM 0
21	22	23	24	25	26	27
AM 0	AM 45 Deling/Fam/Trua	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 0
PM 0	PM 5 Open	PM 5 Open	PM 5 Open	PM 5 Open	PM 0	PM 0
28	29	30	31			
AM 0	AM 10 Deling/Fam	AM 10 Deling/Fam	AM 10 Deling/Fam			
PM 0	PM 5 Open	PM 5 Open	PM 5 Open			

